# LUFTLANDESTURMKOMPANIE GLIDER ASSAULT COMPANY

| FEARLESS VETERAN                               | INFANTRY COMPANY   | POINTS 1000 |
|--|--|-------------|
| PLATOON  | QTY UNIT   | POINTS      |
|  | HEADQUARTERS   |             |
| Luftlandesturmkompanie HQ p.79                 | 2 Cmd Pioneer SMG team   | 7% 70       |
|  | COMBAT PLATOONS  |             |
| Fallschirmpionier Platoon p.75                 | 1 Cmd Pioneer Rifle/MG team 9 Pioneer Rifle/MG team 1 Pioneer Supply 3-ton truck | 37% 370     |
| Fallschirmpionier Platoon p.75                 | 1 Cmd Pioneer Rifle/MG team 6 Pioneer Rifle/MG team                              | 24% 240     |
|  | WEAPONS PLATOONS   |             |
| Fallschirmjäger Machine-gun Platoon p.74       | 1 Cmd SMG team<br>2 MG34 HMG team  | 8% 80       |
|  | DIVISIONAL SUPPORT   |             |
| Fallschirmjäger Heavy Mortar Platoon p.76      | 1 Cmd SMG team 2 Observer Rifle team 4 10.5cm NbW35 mortar                       | 17.5% 175   |
| Fallschirmjäger Anti-aircraft Gun Platoon p.77 | 1 Cmd SMG team<br>2 2cm FlaK38 gun   | 6.5% 65     |
| Burniı   | g Empires - German Early-War - v4  |             |

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| ARSENAL<br>GUN TEAMS                       |  |                             |                    |   |  |                                       |  |  |
|  |  |                             |                    |   |  |                                       |  |  |
| 2cm FlaK38 gun                             | Light  | 16"/40cm                    | 4                  | 5   | 5+   | Anti-aircraft, Gun shield, Turntable. |  |  |
| 10.5cm NbW35 mortar                        | Man-packed   | 40"/100cm                   | -                  | 2   | 3+   | Smoke bombardment.                    |  |  |
| MG34 HMG team                              | Man-packed   | 24"/60cm                    | 6                  | 2   | 6+   | ROF 3 when pinned down or moving.     |  |  |
| INFANTRY TEAMS                             |  |                             |                    |   |  |                                       |  |  |
| Team                                       | Range  | ROF                         | Anti-tank          | Firepower   | Notes  |                                       |  |  |
| Flame-thrower team                         | 4"/10cm  | 2                           | 2                  | 1+  | Flame-thrower.   |                                       |  |  |
| Rifle team                                 | 16"/40cm   | 1                           | 2                  | 6+  |  |                                       |  |  |
| Rifle/MG team                              | 16"/40cm   | 2                           | 2                  | 6+  |  |                                       |  |  |
| SMG team                                   | 4"/10cm  | 3                           | 1                  | 6+  | Full ROF when moving.  |                                       |  |  |
| ADDITIONAL TRAINING AND EQUIPMENT          |  |                             |                    |   |  |                                       |  |  |
| Pioneer teams are rated as Tank Assault 4. |  |                             |                    |   |  |                                       |  |  |
| TRANSPORT TEAMS                            |  |                             |                    |   |  |                                       |  |  |
| Vehicle                                    | Mobility   | Front                       | Side               | Тор   | Equipment an   | nd Notes                              |  |  |
| TRUCKS                                     |  |                             |                    |   |  |                                       |  |  |
| Pioneer Supply 3-ton truck                 | Wheeled  | -                           | -                  | -   |  |                                       |  |  |

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#### **SPECIAL RULES**

## Fallschirmjäger Machine-gun Platoon - p.74

Fallschirmjäger Machine-gun Platoons may make Combat Attachments to Fallschirmjäger Platoons.

#### Fallschirmpionier Platoon - p.75

At the start of the game before deployment you may replace up to one Pioneer Rifle/MG team per Pioneer Squad with a Flame-thrower team.

### Luftlandesturmkompanie HQ - p.79

#### Glider Assault

Luftlandesturmkompanie HQ and Luftlandesturm Platoons in your force may use the Glider Assault special rules (see page 85 of Burning Empires) during any mission. Units that are not mounted in gliders follow the normal deployment rules.

If the Company HQ is equipped with a DFS 230 glider, the company must have at least two Luftlandesturm Platoons.